

STORYTELLING-PowerPoint-Windows Movie Maker 2

By: Judy Honaker-Instructional Technology Resource Teacher

Introduction

This tutorial is designed as a basic introduction to Windows Movie Maker 2 (MM2). Movie Maker 2 is a free program that comes with Windows XP.

This tutorial will provide students with a guide for completing storytelling projects using PowerPoint and Movie Maker 2.


This tutorial will also provide teachers with a guide for using PowerPoint and Video Clips to create SOL videos for classroom use.

Students should have already created a PowerPoint following teacher guidelines for Storytelling Projects

OR

Teachers can use the ADVANCED SEARCH option of Google to find an appropriate PowerPoint that is NOT copyrighted.

Using the Advanced Search Option in Google.

	<p>Get on the Internet Type the Google URL http://www.google.com</p> <p>Click on the Advanced Search tab</p>
<p>Find results</p> <ul style="list-style-type: none"> <input type="radio"/> with all of the words <input type="radio"/> with the exact phrase <input type="radio"/> with at least one of the words <input type="radio"/> without the words <p>Language</p> <p>File Format</p>	<p>Ecosystems</p> <p>100 results</p> <p>English</p> <p>Microsoft Powerpoint (.ppt)</p>

By using the Advanced Search option and the settings shown above, your Internet search will only retrieve PowerPoint presentations concerning Ecosystems. And you will get 100 results on one page, so you won't have to click Next.

**Download and Save the PowerPoint in a folder on your Computer Desktop
Suggestion: Name the Folder something like "Digital Storytelling"**

Getting Ready

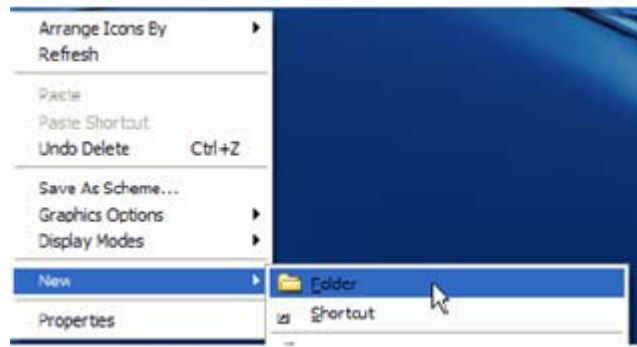
STEP A:

Create a folder on the desktop of each computer

Create a folder on your desktop.

students will be using for the purpose of storing all of their pictures, video, audio/music, etc.

- 1-Close all open files so you can see the desktop.
- 2-Point your mouse to any open space on desktop
- 3- Right Click
- 4-A pop-up menu will appear.
- 5-Select **New→Folder**
- 6—Click in the little rectangle and rename the folder by typing **Digital Storytelling**.



STEP B:

SAVE everything you plan to use for the project into this folder. (Digital photos, PowerPoint presentations, music, voice narrations, etc.

(This is very important-MM2 only records files as shortcuts, so anything that is moved after you start your project will lose its shortcut and you will see a red X.)

Rename the folder and move everything to this folder.



Always save everything in this folder, and **SAVE OFTEN!**

SAVING POWERPOINT PRESENTATIONS AS IMAGES (Pictures)

STEP C:

You will need to open the PowerPoint, so the slides can be saved as images.

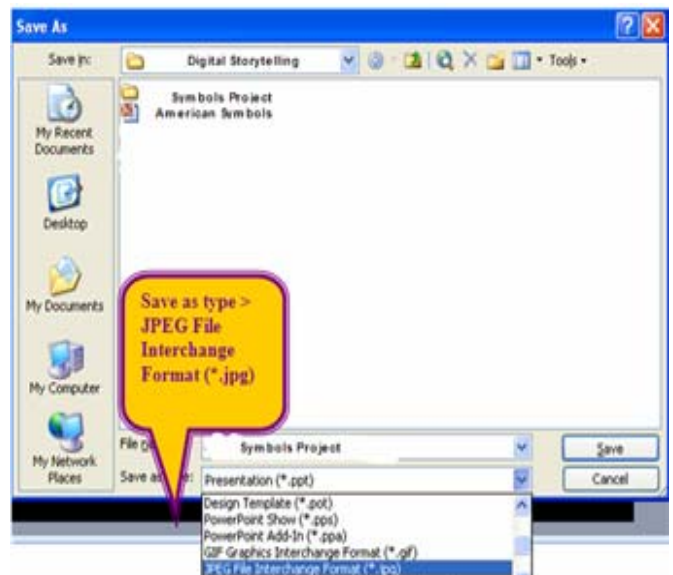
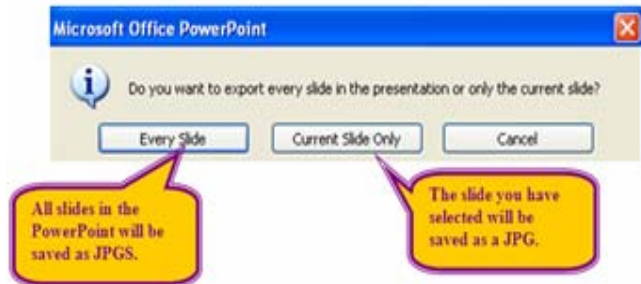
Saving PowerPoint Slides As JPGS (images)

You can save any PowerPoint presentation or slide as an image, so you can import them into Movie Maker.

Click on File→Save As

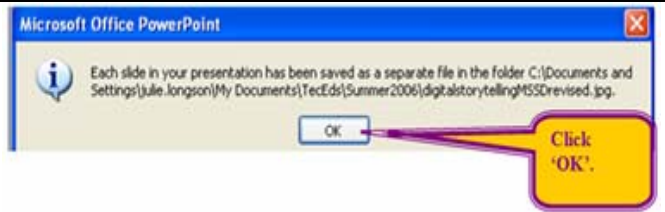
Select the drop-down arrow in the Save as type: Scroll down to **JPEG File Interchange Format (*.jpg)**. Select Save.

To save the entire PowerPoint file as JPGS, select Every Slide.



PowerPoint will automatically create a folder and save the JPGS inside it. Click OK.

The new folder will have the same name as the PowerPoint.



Inside the folder there will be JPGS of each slide in the PowerPoint.

You can import each of these slides (JPGS) as pictures into MM2.



Before you start check your computer for MM2

Make sure your computer has the updated version of MM2.

To locate MM2, Click on:

Start→Programs→Accessories→Movie Maker (may also be located in the Entertainment folder)

If you do not have the updated version, you'll need to download and install SP2 Windows Update.



Now you should be ready to start your project.

STEP 1:

Open MM2 Start→Programs→Accessories→Movie Maker

To open the program:

1. Start
2. All Programs
3. Select Windows Movie Maker



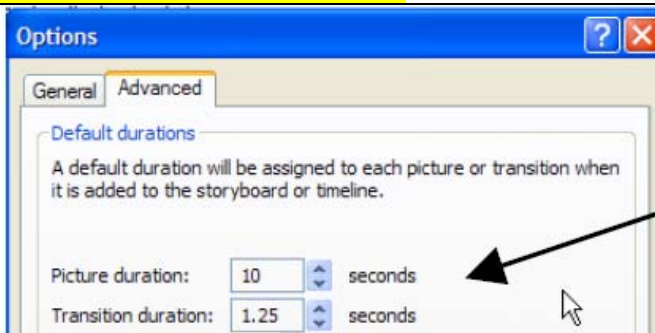
SETTING THE TIME ALLOWANCE FOR EACH PICTURE

STEP 2:

MM2 has a default setting of 5 seconds per photo. You can increase or decrease this setting by: Clicking on:

Tools→Options→Advanced

Change the number located to the right of “picture duration” to the number of desired seconds.



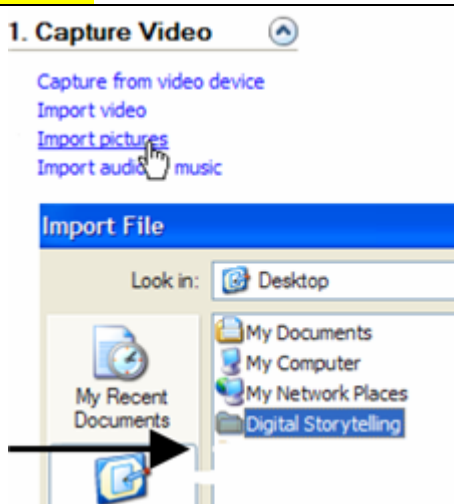
IMPORTING

STEP 3:

Click on: “Import Pictures” which is located under the Capture Video heading.

STEP 4:

- 1- Locate the file folder that you saved to your desktop. This should be labeled “Digital Storytelling.”
- 2- Double click on the Digital Storytelling folder.
- 3- Select the photos that you wish to import, and then click the “Import” button.
- 4- If you have more than 1 photo to import, hold down the shift key on the keyboard and click on the first photo. Keep holding down the shift key and click on the last photo you wish to import. This will import multiple photos or video clips at once.

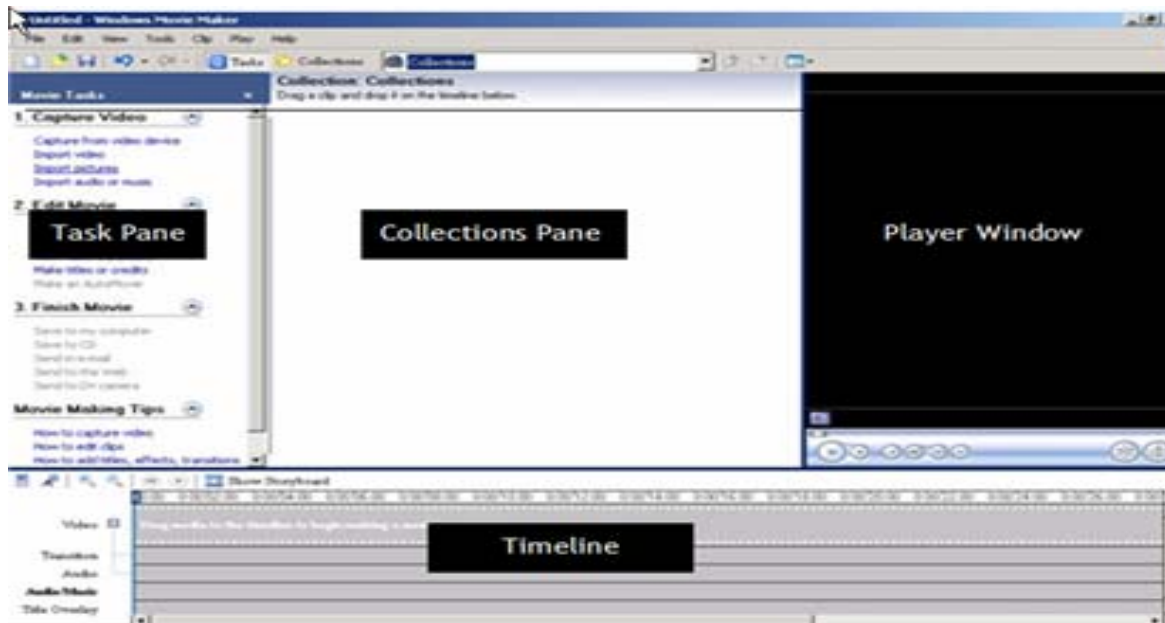


WINDOWS MOVIE MAKER INTERFACE

TASKS WINDOW

COLLECTIONS WINDOW

MONITOR/PLAY BACK WINDOW



STORYBOARD / TIMELINE

STEP 5:

PLACING IMAGES ONTO THE STORYBOARD/ TIMELINE

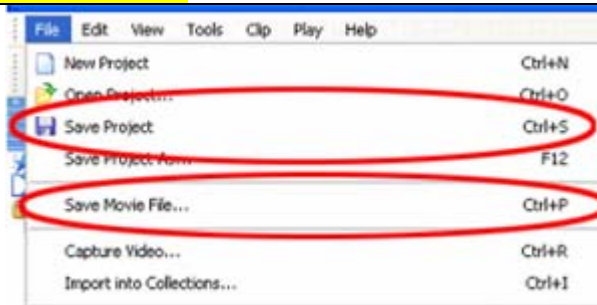
Click and Drag the photos or music files from the Collections Pane onto the Storyboard/Timeline



STEP 6:

SAVE---SAVE---SAVE---SAVE

You can save your MM2 as a project, so you can edit or add to it at a later time.



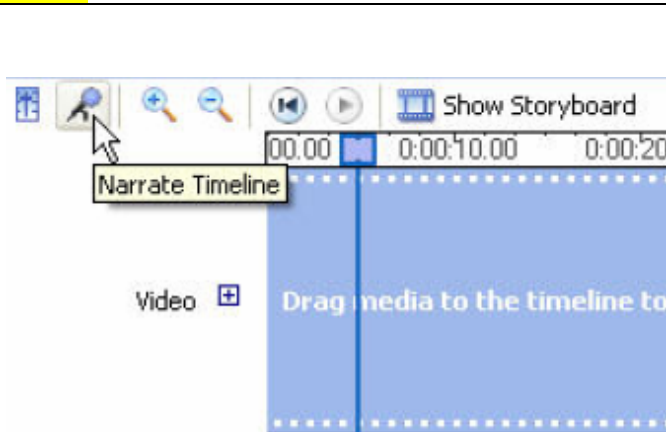
STEP 7:

NARRATION

Narration

MM2 provides for recording and inserting audio into the timeline. This process of narration can be accomplished by:

- 1-- Microphones are built into most computers (laptops). External microphones can be used. Note: The microphone should be inserted into the pink microphone plug on the CPU.
- 2-- To narrate, either select the *Tools* menu and then *Narrate Timeline* or select the microphone icon at the top left of the timeline.
- 3-- From the *Narrate Timeline* window, select *Start Narration* and the program will begin recording. To stop the process simply select *Stop Narration*.



Note: The green bar on the input level should

go up and down when you speak if the microphone is operating correctly. If the green bar does not move when you speak, you may need to use an external microphone.

4-- Once stopped, you will be directed to save your narration. Give your narration a specific name, so you can remember which narration goes with which video clip, and select save.

5-- On the *Narrate Timeline* window, select *Done* and the audio will be automatically inserted into the Audio/Music track on the timeline. As with video, title, and photograph elements, your created narration can also be moved or edited within the timeline.

6-- Click *Play* on the Monitor and sample your narration. If you don't like it, just delete it, and re-record.

Narrate Timeline
 Drag the playback indicator on the timeline to .

Steps:

1. 
2. 

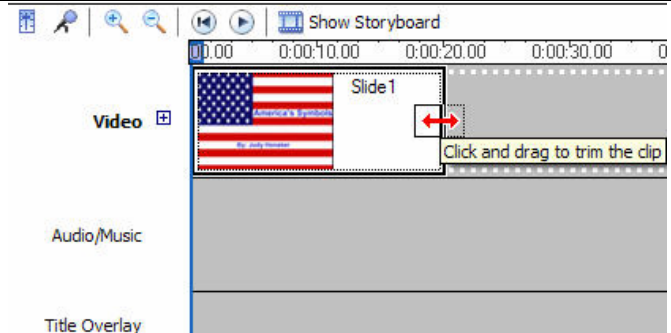
[Done](#)
[Show more options](#)



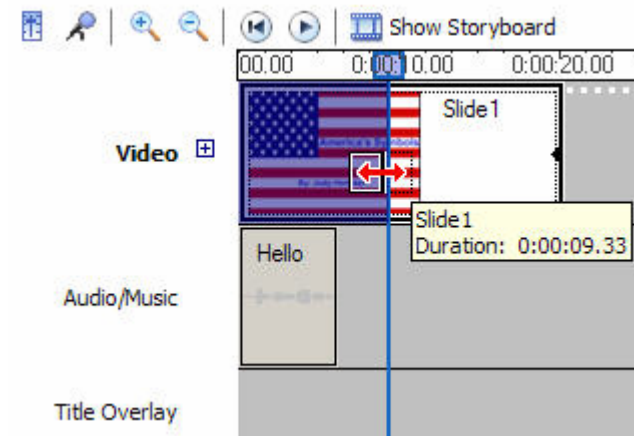
STEP 8:

EXTENDING TIME/ DURATION OF IMAGES

Step 1: Toggle to the Timeline window.
Step 2: Select the image, video, audio or music clip that you desire to manipulate.
Step 3: Place the arrowhead over the right end of the clip and a double red arrowhead will appear. You can click and drag to trim the clip. Extending the picture, video, etc. will give you additional time for audio/music files.



After you record your narration or add your music. You can click on the image/video in the top window and drag the blue line until the video and audio have the same ending point.



STEP 9:

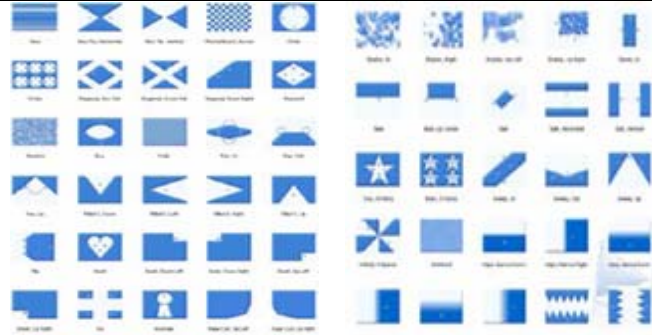
TRANSITIONS BETWEEN PICTURES

Transitions

MM2 offers sixty different video transitions. When applied, transitions provide a unique way to smooth the exchange between clips in your project.

To insert a transition follow these steps:

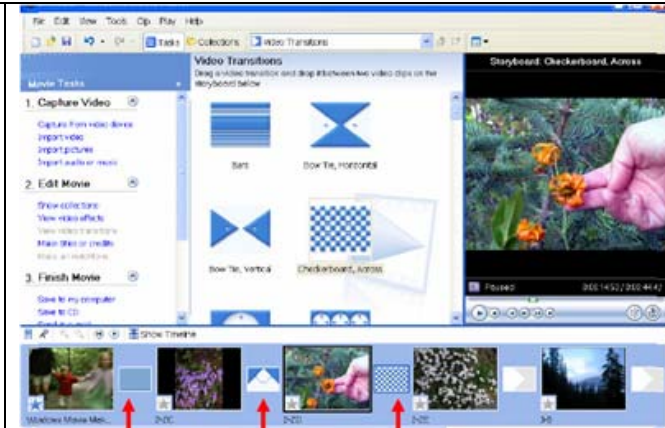
1-- From the *Movie Tasks* pane, under *Edit Movie*, select *View video transitions*.



2-- Choose the desired transition, select and drag into storyboard between desired clips

3-- After inserting transition, preview the change in the Monitor to determine if it looks the way you desire.

4-- To change a transition you can either *Undo* the action, right click on the transition in the Storyboard and select *delete*, or simply drag a new transition over the old transition.



STEP 10:

ADDING TITLE SLIDES AND CREDIT SLIDES

Titles & credits

To add titles or credits to your movie or slide show MM2 provides a number of font and animation options.

To add text, perform the following steps:

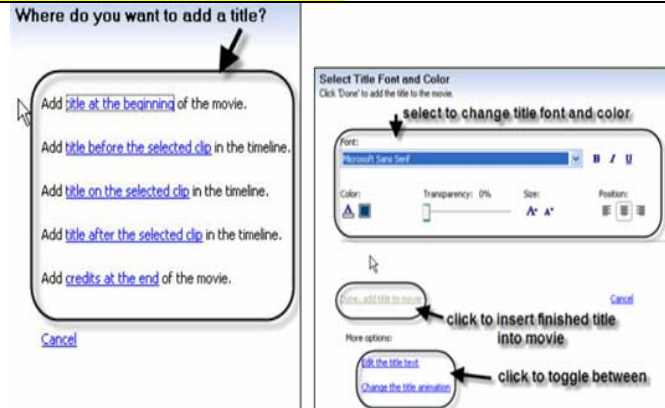
1-- From the *Movie Tasks* pane, under *Edit Movie*, select *Make titles or credits*.

2-- Determine where you want to add a title and select that option

3-- In the text box which appears, enter your desired text.

4-- At the bottom of the text box, MM2 provides options for changing text font style, size, and color Text animation can also be manipulated through clicking on *Change the title animation* and selecting the desired options

5-- As text additions are made, a sample of the changes can be seen in the Monitor. When completed, select *Done, add title to movie* and the text will be added to the timeline.



STEP 11:**SAVING YOUR VIDEO****Save**

Once you have completed your project, select desktop and save to the folder you created on the desktop, or save to CD, etc.

1-- From the *Movie Tasks* pane, under *Finish Movie*, select *Save to my computer*

2-- In the *Save Movie File* window, under 1., enter a name for your completed movie, and under 2., select the destination that the file will be saved. (Click on Browse and make sure you choose the folder created on your desktop as the destination for your movie to save.

I recommend leaving the file options setting as it is.

Changing the file options will change the size of the movie file.

Note: Some DVD burning software will not support the WMV file format. If that is the case, you will need to save your project as an AVI file.

3. Finish Movie

[Save to my computer](#)

[Save to CD](#)

[Send in e-mail](#)

[Send to the Web](#)

[Send to DV camera](#)

Saves your movie to your computer as a video file.

